

6.851

Class 3

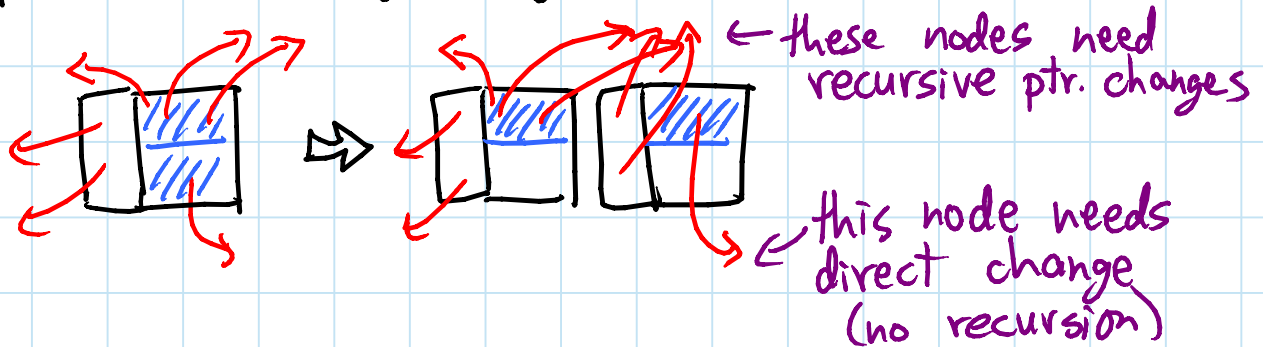
Feb. 19, 2014

TODAY: geometric DS

- full persistence amortization fix (quick)
- fractional cascading example
- 3D orthog. range search top-down
- kinetic survey

Full persistence amortization: fix

- key: pointers in  $d+1$  mods (of both nodes) have reverse pointers that can be updated directly to just one of the nodes



STUDENT:

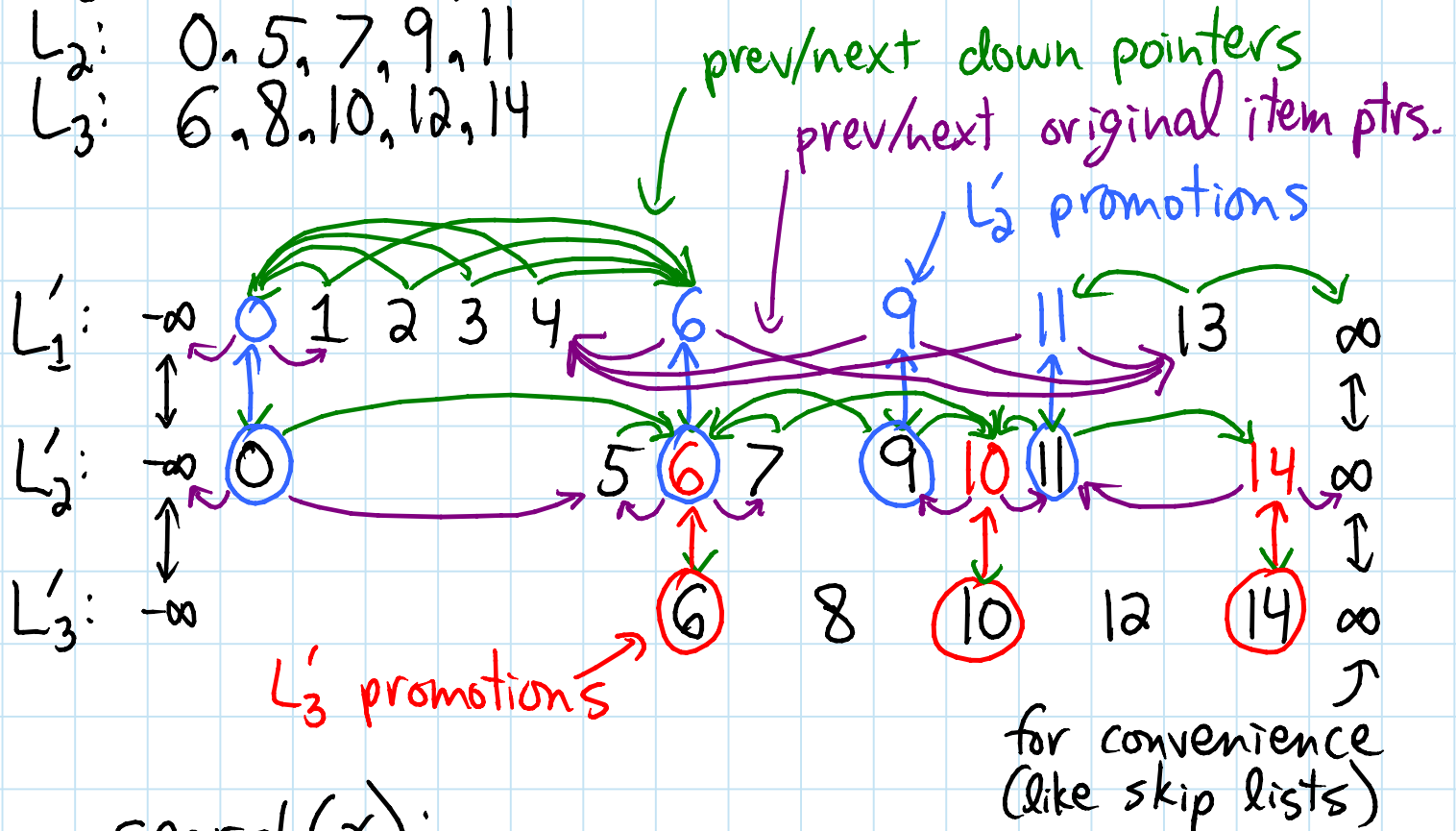
"Fractional cascading was the coolest thing I've learned about in a while - the bound achieved doesn't seem like it should be possible."

# Fractional cascading example: (static) predecessor/successor(x) in $k$ sorted lists

$L_1$ : 1, 2, 3, 4, 13

$L_2$ : 0, 5, 7, 9, 11

$L_3$ : 6, 8, 10, 12, 14



## search(x):

- binary search in  $L_1$  for pred/succ. of  $x$
- go to prev & next down pointer
- walk left/right 0 or 1 steps to predecessor/successor of  $x$  in  $L_i$
- pred./succ. in  $L_i$  via original item ptrs.
- repeat ( $i += 1$ ) from pred/succ. in  $L_i$  (not  $L_i$ )

e.g.  $x = 5, 9, 12$

# 3D range queries in $O(\lg n + k)$ : top-down review

- static
- reporting only:  $k = \#$  desired pts. in box

- "range tree" on  $z$ :

- query:  $[a_1, b_1] \times [a_2, b_2] \times [a_3, b_3]$

- leaves = points in  $z$  order

- walk down to  $\text{lca}(a_3, b_3) = v$   $+O(\lg n)$

- reduce to 2 queries at node  $v$ :

$[a_1, b_1] \times [a_2, b_2] \times (a_3, \infty)$  in  $\text{left}(v)$

$\cup [a_1, b_1] \times [a_2, b_2] \times (-\infty, b_3)$  in  $\text{right}(v)$

$\Rightarrow$  each node stores the following on subtree:

- "range tree" on  $y$ :

- query:  $[a_1, b_1] \times [a_2, b_2] \times (-\infty, b_3)$  & symmetric

- reduce to 2 queries at node  $v'$ :  $+O(\lg n)$

$[a_1, b_1] \times (a_2, \infty) \times (-\infty, b_3)$  in  $\text{left}(v')$

$\cup [a_1, b_1] \times (-\infty, b_2) \times (-\infty, b_3)$  in  $\text{right}(v')$

- each subtree stores:

- range tree on  $x$ :

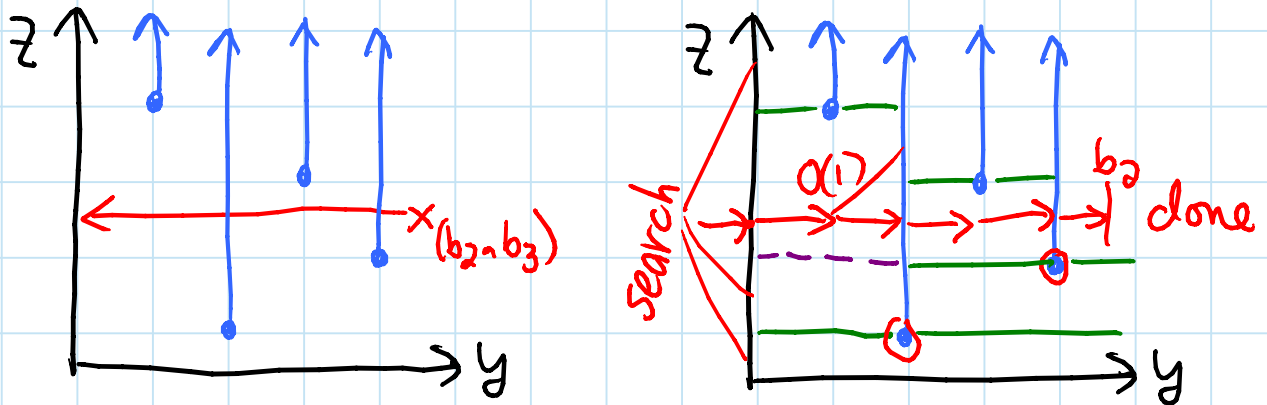
- query:  $[a_1, b_1] \times (-\infty, b_2) \times (-\infty, b_3)$  & symmetric

- reduces to  $O(\lg n)$  subtrees  $+O(\lg n)$

$(-\infty, \infty) \times (-\infty, b_2) \times (-\infty, b_3)$  (2D problem)

- each subtree stores:


- 2D "hive" DS searches for  $b_3$  in  $z$  order & then outputs each match in  $O(1)$  time until reaching  $y = b_2$  (& symmetric)



- $O(\lg n)$  total searches for  $b_3$  (&  $a_3$ ) in lists of length  $O(n)$
- fractional cascading  $\Rightarrow O(\lg n)$  time total
- +  $O(\lg n)$  for "range tree" in  $y$
- +  $O(\lg n)$  for "range tree" in  $z$

# Kinetic survey:

[Guibas - DS Handbook 2005] L4 p8

- 2D convex hull [Basch, Guibas, Hershberger 1999]
  - also diameter, width, min. area/perim. rectangle
  - efficiency =  $O(n^{2+\epsilon}) / \Omega(n^2)$
  - OPEN: 3D?
- $(1+\epsilon)$ -approximate diameter, smallest disk/rectangle in  $(1/\epsilon)^{O(1)}$  events [Agarwal & Har-Peled - SODA 2001]
- smallest enclosing disk: [Demaine, Eisenstat, Guibas, Schulz - FWCG 2010]  
efficiency  $O(n^{3+\epsilon}) / \Omega(n^2)$
- Delaunay triangulation [Albers, Guibas, Mitchell, Roos - IJCGA 1998]
  - $O(1)$  efficiency
  - OPEN: how many changes?  $O(n^{2+\epsilon})$  &  $\Omega(n^2)$  [Rubin - FOCs 2013] ←
- any triangulation:
  - $\Omega(n^2)$  changes even with Steiner points [Agarwal, Basch, de Berg, Guibas, Hershberger - SoCG 1999]
  - $O(n^{2+1/3})$  events [Agarwal, Basch, Guibas, Hershberger, Zhang - WAFR 2000]
  - OPEN:  $O(n^2)$ ?
  - $O(n^2)$  events for pseudo triangulations 
- collision detection [Kirkpatrick, Snoeyink, Speckmann 2000]  
[Agarwal, Basch, Guibas, Hershberger, Zhang 2000]  
[Guibas, Xie, Zhang 2001] ← 3D
- MST → sorted order of edge weights
  - $O(m^2)$  easy: OPEN:  $o(m^2)$ ?
  - $O(n^{2-1/6})$  for  $H$ -minor-free graphs (e.g. planar) [Agarwal, Eppstein, Guibas, Henzinger - FOCs 1998]

Problem 1: Design a kinetic priority queue DS maintaining min on  $n$  affinely moving points using  $O(n \frac{\lg n}{\lg \lg n})$  total events, and  $O(\lg n)$  time per event and  $O(n)$  space (no insert/delete)

[da Fonseca & de Figueiredo 2002]

Problem 2: Show that the kinetic heap [L04] can incur  $\Omega(n \lg n)$  events in the worst case [and/or show that your DS for Problem 1 can incur  $\Omega(n \lg n / \lg \lg n)$  events in the worst case]