

TODAY: succinct data structures I (of 2)

- survey
- succinct binary tries
 - level-order
 - via balanced parentheses
- succinct rank & select

Goal: small space, often static

Implicit DS: space = $\underbrace{\text{OPT}}_{\text{information theoretic}} + \underbrace{O(1)}_{\text{for rounding}} \text{ bits}$

- typically, DS is "just the data", permuted in some order
- e.g. sorted array, heap

Succinct DS: space = $\uparrow \text{OPT} + o(\text{OPT})$
 - lead constant of 1

Compact DS: space = $O(\text{OPT})$

- often a factor of w smaller than "linear-space" data structures
- e.g. suffix trees use $O(n)$ words for n -bit string

Minisurvey:

- implicit dynamic search tree:

[Franceschini & Grossi - ICALP 2003/WADS 2003]

$O(\lg n)$ worst-case time/insert, delete, predecessor
also $O(\log_B N)$ cache oblivious

- succinct dictionary: [Brodnik & Munro - SICOMP 1999;

$n \lg \frac{4}{3} = \lg \binom{u}{n} + O(n \frac{(\lg \lg n)^2}{\lg n})$ bits [Pagh - SICOMP 2001]

$O(1)$ membership query (static)

- TODAY *** succinct binary trie: [Munro & Raman - SICOMP 2001]

$C_n = \binom{2n}{n} / (n+1) \sim 4^n$ such tries (Catalan)

$\lg C_n + o(\lg C_n) = 2n + o(n)$ bits

$O(1)$ left child, right child, parent, subtree size

- $O(1)$ ins/del. leaf, subdivide edge [Farzan & Munro - TCS 2011]

- succinct k-ary trie: (e.g. suffix tree) [Farzan & Munro - SWAT 2008]

$C_n^k = \binom{kn+1}{n} / (kn+1)$ tries, $\lg C_n^k + o$ bits

$O(1)$ child with label i , parent, subtree size, ...

improving [Benoit, Demaine, Munro, Raman, Raman, Rao - Algorithmica 2005]

- succinct permutations: [Munro, Raman, Raman, Rao - ICALP 2003]

OPEN \rightarrow $\lg n! + o(n)$ bits, $O(\frac{\lg n}{\lg \lg n})$ time to compute $\pi^k(x) \forall k$
 $(1+\epsilon) n \lg n$ bits, $O(1)$ time π^k (including $k < 0$)

\rightarrow generalizes to functions [Munro & Rao - ICALP 2004]

- compact Abelian groups: [Farzan & Munro - ISSAC 2006]

$O(\lg n)$ bits for group of order n (!) or elt. in group

$O(1)$ multiply, inverse, equality testing

- graphs [Farzan & Munro - ESA 2008; Barbay, Aleardi, He, Munro - Alg. 2012]

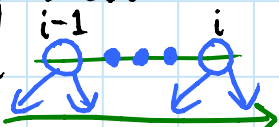
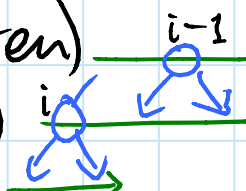
- implicit n -bit ints: inc./dec. in $O(\lg n)$ bit reads [Rahman & Munro - Alg. 2010]
OPEN: $O(1)$ word RAM? & $O(1)$ bit writes

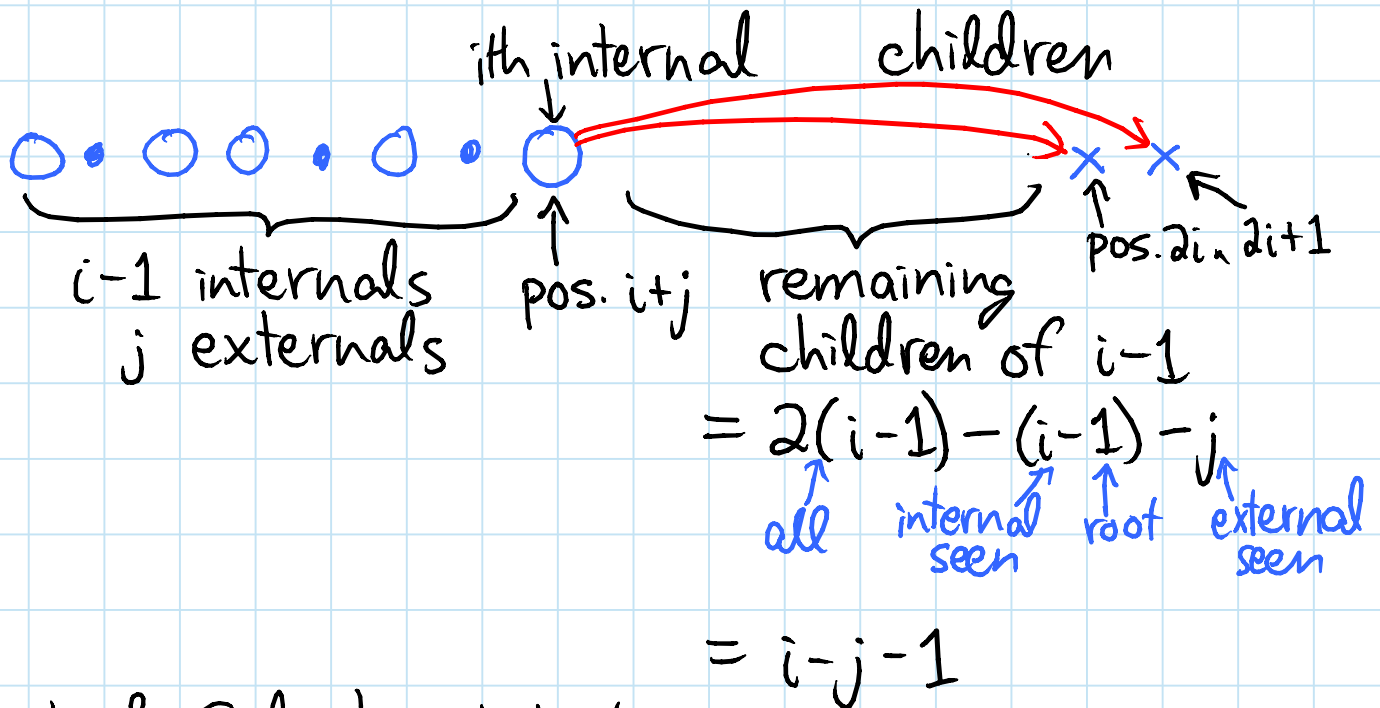
Navigation: (in external-node view)

left & right children of i th internal node are at positions $2i$ & $2i+1$

Proof: by induction on i :

- just after $(i-1)$ st internal node's children (as external nodes have no children)

- either same level  or new 



Rank & Select in bit string:

$\text{rank}_1(i) = \#$ 1's at or before position i

$\text{select}_1(j) =$ position of j th 1 bit

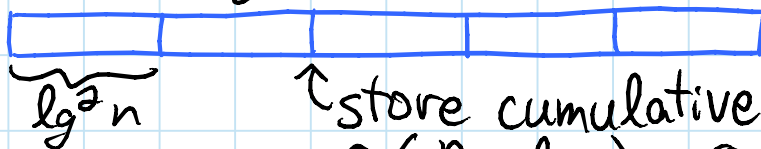
\Rightarrow left-child(i) = $2 \text{rank}_1(i)$
 right-child(i) = $2 \text{rank}_1(i) + 1$
 parent(i) = $\text{select}(\lfloor i/2 \rfloor)$

(but subtree-size impossible in level-order rep)

Rank: [Jacobsen - FOCs 1989]

① use lookup table for bitstrings of length $\frac{1}{2} \lg n$
 $\Rightarrow O(\underbrace{\sqrt{n}}_{\text{bitstring}} \underbrace{\lg n}_{\text{query } i} \underbrace{\lg \lg n}_{\text{answer}})$ bits of space

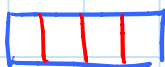
② split into $(\lg^2 n)$ -bit chunks:



store cumulative rank: $\lg n$ bits
 $\Rightarrow O\left(\frac{n}{\lg^2 n} \lg n\right) = O\left(\frac{n}{\lg n}\right)$ bits

(couldn't afford $\lg n$ -bit chunks)

③ split each chunk into $(\frac{1}{2} \lg n)$ -bit subchunks:



store cumulative rank within chunk: $\lg \lg n$ bits
 $\Rightarrow O\left(\frac{n}{\lg n} \lg \lg n\right) = o(n)$ bits

④ rank = rank of chunk

+ relative rank of subchunk within chunk
+ relative rank of element within subchunk
(via lookup table)

$\Rightarrow O(1)$ time, $O\left(n \frac{\lg \lg n}{\lg n}\right)$ bits

- $O(n / \lg^k n)$ bits possible for any $k = O(1)$

[Patrascu - FOCs 2008]

- $O\left(\frac{\lg n}{\lg \lg n}\right)$ insert/delete/rank/select

[He & Munro - SPIRE 2010]

Select: [Clark & Munro - Clark's PhD 1996]

① store array of indices of every $(\lg n \lg \lg n)$ th 1 bit
 $\Rightarrow O\left(\frac{n}{\lg n \lg \lg n} \lg n\right) = O\left(\frac{n}{\lg \lg n}\right)$ bits

② within group of $\lg n \lg \lg n$ 1 bits, say r bits:
if $r \geq (\lg n \lg \lg n)^2$

then store array of indices of 1 bits in group

$$\Rightarrow O\left(\underbrace{\frac{n}{\lg n \lg \lg n}}_{\# \text{ such groups}} \underbrace{(\lg n \lg \lg n)}_{\# \text{ 1 bits}} \underbrace{\lg n}_{\text{index}}\right) = O\left(\frac{n}{\lg \lg n}\right) \text{ bits}$$

else reduced to bitstring of length $r \leq (\lg n \lg \lg n)^2$

③ repeat ① & ② on all reduced bitstrings
to reduce to bitstrings of length $(\lg \lg n)^{O(1)}$

①' store relative index $(\lg \lg n)$ bits of every
 $(\lg \lg n)^2$ th 1 bit ($\lg \lg n \lg \lg \lg n$ also OK but bigger)

$$\Rightarrow O\left(\frac{n}{(\lg \lg n)^2} \lg \lg n\right) = O\left(\frac{n}{\lg \lg n}\right) \text{ bits}$$

②' within group of $(\lg \lg n)^2$ 1 bits, say r bits:
if $r \geq (\lg \lg n)^4$

then store relative indices of 1 bits

$$\Rightarrow O\left(\underbrace{\frac{n}{(\lg \lg n)^4}}_{\# \text{ such groups}} \underbrace{(\lg \lg n)^2}_{\# \text{ 1 bits}} \underbrace{\lg \lg n}_{\text{rel. index}}\right) = O\left(\frac{n}{\lg \lg n}\right) \text{ bits}$$

else reduced to bitstring of length $r \leq (\lg \lg n)^4$

④ use lookup table for bitstrings of length $\leq \frac{1}{2} \lg n$

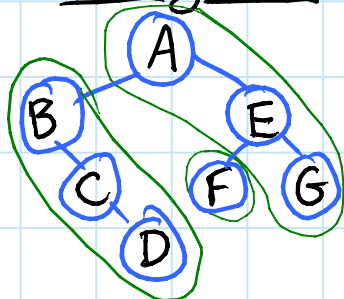
$$\Rightarrow O\left(\underbrace{\sqrt{n}}_{\# \text{ bitstrings}} \underbrace{\lg n}_{\text{query } j} \underbrace{\lg \lg n}_{\text{answer}}\right)$$

$$\Rightarrow O(1) \text{ query, } O\left(\frac{n}{\lg \lg n}\right) \text{ bits}$$

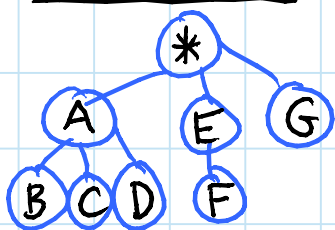
$$- O\left(\frac{n}{\lg^k n}\right) \text{ bits } \forall k = O(1) \quad [\text{Patrascu - FOCS 2008}]$$

Binary tries as balanced parentheses: [Munro & Raman - SICOMP 2001]

binary trie



rooted
ordered tree



balanced parens (=bitstring)

$((()())(())())$
ABBCCDDAEFFEGG

node
left child
right child
parent

node
first child
next sibling
prev. sibling
OR parent

left paren. [& matching right]
next char. [if (, else none]
char. after matching) [if (]
prev. char.) \Rightarrow its matching (
prev. char. (\Rightarrow that (
 $\frac{1}{2}$ distance to enclosing)

subtree size

size(node) +
sizes(right
siblings)

leaf

leaf without
right sibling

()

#leaves in
subtree

rank() of enclosing)
- rank() of here

- similar to (& using) rank & select, can find matching & enclosing parens. in $O(1)$ time, $o(n)$ space \Rightarrow all operations above in $O(1)$ time
- from subtree size can accumulate index of node for auxiliary data (e.g. pointer to text)