

6.851

Class 1

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6.851: Advanced Data Structures

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<http://courses.csail.mit.edu/6.851/fall17/>

Technical overview:

Themes:

- models of computation: matter!
- fancy data structures: cool!
- tight lower bounds: hard!

Temporal DS: manipulate time (time travel)

- persistence: fixed past

- motivation: undo, geometry (time=space)

- partial: linear time, query past

- full: branching time \Rightarrow tree $o \rightarrow o \rightarrow o$

\rightarrow generally possible with $O(1)$ overhead

- confluent: can merge timelines \Rightarrow DAG

\hookrightarrow lots of results & open problems

e.g. confluent files & directories solved in 851!

- retroactivity: change the past

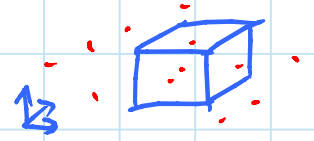
- motivation: mistake correction, geometry

- hard in general

Geometric DS: points in $d > 1$ dimensions

- motivation: relational databases

- can preprocess n points in 3D to find all points in query box in $O(\lg n)$ time



- kinetic DS: moving points

Dynamic optimality: is there one best BST?

$O(1)$ -competitive against any BST?

- any balanced BST is $O(\lg n)$ -compet.

- Tango Trees are $O(\lg \lg n)$ -competitive

- conjecture: Greedy is $O(1)$ -competitive

Memory hierarchy:

- when you load 1 word of data, get B for same cost

- goal: amortize high cost over B items

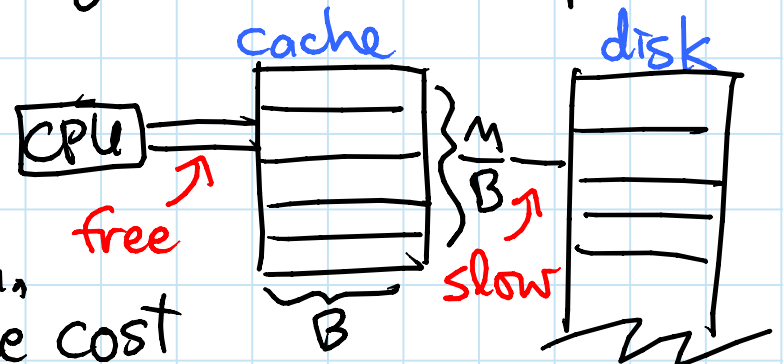
- scanning N items costs $\Theta(N/B)$

- sorting N items costs $\Theta(\frac{N}{B} \log_{m/B} \frac{N}{B})$
e.g. $\frac{m}{B}$ -way mergesort

& priority queue in $\Theta(\frac{1}{B} \log_{m/B} \frac{N}{B}) < 1!$

- can do all this without even knowing B & m ! "cache oblivious"

\Rightarrow works well on multilevel hierarchy too



Integer DS: words store ints $\in \{0, 1, \dots, u-1\}$
 $\hookrightarrow w \text{ bits} \Rightarrow u = 2^w$

- hashing is one example:

$O(1)$ time w.h.p. insert/delete/search

- insert/delete/predecessor/successor
(like BSTs): for $O(n \text{ poly} \lg n)$ space,

started in 85!! $\rightarrow \Theta\left(\min\left\{\log_w n, \frac{\lg w}{\lg \lg n}\right\}\right) \leq \begin{cases} O(\sqrt{\lg n}) \\ O(\sqrt{\lg w}) \end{cases}$

- sorting in $O(n)$ time / $O(1)$ priority queue
for $w = O(\lg n)$ & $w = \Omega(\lg^{2+\epsilon} n)$
radix sort

String DS: preprocess text T to search for
substring P in $O(|P|)$ \leftarrow indep. of $T!$

- find longest common prefix of 2
(preprocessed) strings in $O(1)$ time

Succinct DS: above in $O(|T|)$ bits, not words
- store n parentheses in $n + o(n)$ bits
& find matching/parent parens in $O(1)$ time

Dynamic graphs: insert/delete edges
& query: are v & w connected via path?
- $\Theta(\lg n)$ for trees (Ω solved in 85!!)
- $O(\lg n \cdot (\lg \lg n)^3)$ for undirected graphs
- we'll see $O(\lg^2 n)$

Class format:

- video lectures + handwritten & scribe notes (from 2012)
- **DEMO**: note sync & jump, playback speed
- completion & scribe feedback form **DEMO**
DUE BY NOON ON TUESDAY
- questions on Coauthor **DEMO**
- class (W 7-9:30) for every 2 lectures
(REQUIRED ATTENDANCE)
- Q&A / additional material (based on feedback)
- group puzzle solving **"SOLVED"**
↳ learn material, collaboration skills, warmup for:
- attack open problems **"OPEN"**
↳ build research skills, thrill of unknown, fun & challenge of advancing frontiers of research
- implement data structures **"CODING"**
- Coauthor software to coordinate in/outside class
MUST POST/BE @MENTIONED EACH WEEK **DEMO STATS**
- weekly psets: 1 page in, 1 page out **DEMO PS1**
USUALLY DUE WEDNESDAYS AT NOON
- scribe notes: revise/improve old notes
(DUE TUESDAY NOON FOLLOWING CLASS) including students' feedback
- project & presentation **→ e.g. from class**
 - pose and/or try to solve open problem
 - implement & experiment with DS
 - survey a subfield (not well-covered in lectures)
 - Wikipedia (write/improve several articles)